

# TIME VERSUS SPACE

Pavel Koblich Dvořák, Lukáš Ondráček, Jakub Pekárek  
Mentor: Periklis Papakonstantinou

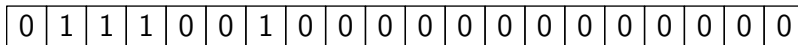
REU 2019, Rutgers University

This research is part of a project that has received funding from the European Union's Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie grant agreement No. 823748.



# Computation Models

- Turing machine

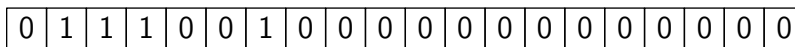


SPACE (used memory size)

TIME (number of steps)

# Computation Models

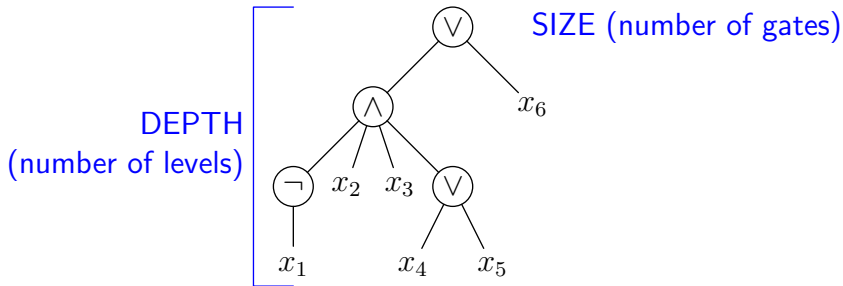
- Turing machine



SPACE (used memory size)

TIME (number of steps)

- Circuit



DEPTH  
(number of levels)

SIZE (number of gates)

# Locality & Space-Time Compression

“Computation is data manipulation” where only a small amount of data is relevant at any moment of computation.

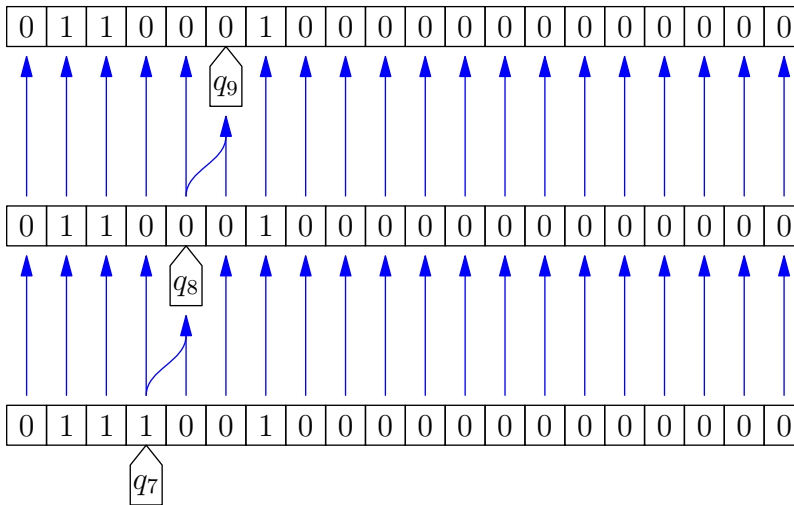
# Locality & Space-Time Compression

”Computation is data manipulation” where only a small amount of data is relevant at any moment of computation.

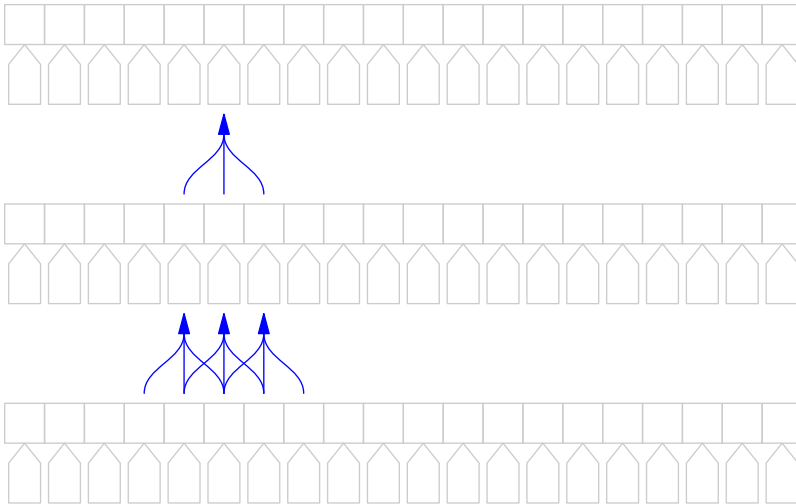
**Fact: ( $\sim 1980$ )**

$$TIME(T) \subseteq SPACE\left(\frac{T}{\log T}\right)$$

# Cook Construction à la Tiling



# Cook Construction à la Tiling



# Depth-Size Compression

## Fact:

Small deep circuits can be transformed into big shallow circuits.



# Depth-Size Compression

## Fact:

Small deep circuits can be transformed into big shallow circuits.

Degeneracies in previous construction may allow "Turing-circuit" to be even more depth-compressed.

# Our Project

## Space-Time

When we understand computation as a Turing Machine process, we can compress its space using computation locality.

# Our Project

## Space-Time

When we understand computation as a Turing Machine process, we can compress its space using computation locality.

## Size-Depth

When we understand computation as a Circuit process, we can compress its depth (space) using structural properties.

# Our Project

## Space-Time

When we understand computation as a Turing Machine process, we can compress its space using computation locality.

## Size-Depth

When we understand computation as a Circuit process, we can compress its depth (space) using structural properties.

Though similar in effect, the constructions are utterly incompatible.

# Our Project

## Space-Time

When we understand computation as a Turing Machine process, we can compress its space using computation locality.

## Size-Depth

When we understand computation as a Circuit process, we can compress its depth (space) using structural properties.

Though similar in effect, the constructions are utterly incompatible.

**Or are they?**  $\neg \_ (\text{ツ}) \_ / \neg$