

THIS IS NOT THE LEGIT VERSION
DIMACS REU 2018
Project: Sphere Packings and Number Theory

Alisa Cui, Devora Chait, Zachary Stier
Mentor: Prof. Alex Kontorovich

July 13, 2018

Apollonian circle packings

What is an Apollonian circle packing?

Apollonian circle packings

What is an Apollonian circle packing?
Here is an illustrative example:

Crystallographic sphere packings

The Apollonian packing is a type of crystallographic sphere packing.

Crystallographic sphere packings

The Apollonian packing is a type of crystallographic sphere packing.

This is a sphere packing that can be generated completely by a series of finite reflections. In a packing, the spheres densely fill space, and their interiors are disjoint.

Crystallographic sphere packings

The Apollonian packing is a type of crystallographic sphere packing.

This is a sphere packing that can be generated completely by a series of finite reflections. In a packing, the spheres densely fill space, and their interiors are disjoint.

In 2 dimensions, all circles are either disjoint or tangent – none of them intersect.

Crystallographic sphere packings

Here are some examples of crystallographic packings:

Inversive Coordinates

Inversive coordinates are a convenient way of identifying spheres in a packing:

Inversive Coordinates

Inversive coordinates are a convenient way of identifying spheres in a packing:

$$v_s = \left(\frac{1}{\hat{r}}, \frac{1}{r}, \frac{x_1}{r}, \dots, \frac{x_n}{r} \right),$$

where $\frac{1}{\hat{r}}$ is the radius of sphere s after inversion through the unit sphere and (x_1, \dots, x_n) is the center of sphere s .

Inversive Coordinates

Inversive coordinates are a convenient way of identifying spheres in a packing:

$$v_s = \left(\frac{1}{\hat{r}}, \frac{1}{r}, \frac{x_1}{r}, \dots, \frac{x_n}{r} \right),$$

where $\frac{1}{\hat{r}}$ is the radius of sphere s after inversion through the unit sphere and (x_1, \dots, x_n) is the center of sphere s .

We call $\frac{1}{r}$ a "bend" b and $\frac{1}{\hat{r}}$ a "cobend" \hat{b} , so we usually see

$$v_s = \left(\hat{b}, b, bx_1, \dots, bx_n \right).$$

Sphere Inversions

To generate crystallographic packings, we use sphere inversions through a "mirror sphere". This sends points at a distance of d from the center of the mirror sphere to a distance of $1/d$ from the center of the mirror sphere.

Sphere Inversions

To generate crystallographic packings, we use sphere inversions through a "mirror sphere". This sends points at a distance of d from the center of the mirror sphere to a distance of $1/d$ from the center of the mirror sphere.

- ▶ We apply sphere inversions to both spheres and planes, where planes are considered spheres of infinite radius.

Sphere Inversions

To generate crystallographic packings, we use sphere inversions through a "mirror sphere". This sends points at a distance of d from the center of the mirror sphere to a distance of $1/d$ from the center of the mirror sphere.

- ▶ We apply sphere inversions to both spheres and planes, where planes are considered spheres of infinite radius.
- ▶ Spheres completely outside the mirror sphere will be inverted to spheres completely inside the mirror sphere, and vice versa.

Sphere Inversions

To generate crystallographic packings, we use sphere inversions through a "mirror sphere". This sends points at a distance of d from the center of the mirror sphere to a distance of $1/d$ from the center of the mirror sphere.

- ▶ We apply sphere inversions to both spheres and planes, where planes are considered spheres of infinite radius.
- ▶ Spheres completely outside the mirror sphere will be inverted to spheres completely inside the mirror sphere, and vice versa.
- ▶ Sphere inversions preserve tangencies and angles.

Sphere Inversions

Here is an example in 2 dimensions:

Sphere Inversions

Crystallographic packings are generated by inversions of a *cluster* through its *cocluster* or *dual*.

- ▶ Circles in the cluster are either tangent to each other or disjoint
- ▶ Circles in the cocluster are either tangent, disjoint, or orthogonal to the circles in the cluster.

Sphere Inversions

For polyhedral packings, the cluster is the collection of vertices of the polyhedron, and the dual is the collection of faces of the polyhedron – In other words, the vertices of the dual polyhedron. We'll explain clusters and coclusters for Vinberg coordinates soon.

Hyperbolic geometries

There is a surprising connection between sphere packings and non-Euclidean geometries.

Hyperbolic geometries

There is a surprising connection between sphere packings and non-Euclidean geometries. Euclidean geometry is characterized by Euclid's *parallel postulate*, which states that the angles formed by two lines intersecting on one side of a third line sum to be less than π radians.

Hyperbolic geometries

These geometries have several models which are each used as is necessary. n -dimensional hyperbolic space, \mathbb{H}^n , may be modeled using:

- ▶ The *upper sheet model* is characterized by all $x \in \mathbb{R}^{n+1} \cup \{\infty\}$ satisfying $xQx^T = -1, x_0 > 0$ for Q a $(n+1) \times (n+1)$ real matrix having exactly 1 negative eigenvalue and n positive eigenvalues.

Hyperbolic geometries

These geometries have several models which are each used as is necessary. n -dimensional hyperbolic space, \mathbb{H}^n , may be modeled using:

- ▶ The *upper sheet model* is characterized by all $x \in \mathbb{R}^{n+1} \cup \{\infty\}$ satisfying $xQx^T = -1$, $x_0 > 0$ for Q a $(n+1) \times (n+1)$ real matrix having exactly 1 negative eigenvalue and n positive eigenvalues.
- ▶ The *Klein disk model* is the projection of the upper sheet onto the closed n -dimensional ball. This will be most familiar through the tessellations of M. C. Escher.

Hyperbolic geometries

These geometries have several models which are each used as is necessary. n -dimensional hyperbolic space, \mathbb{H}^n , may be modeled using:

- ▶ The *upper sheet model* is characterized by all $x \in \mathbb{R}^{n+1} \cup \{\infty\}$ satisfying $xQx^T = -1, x_0 > 0$ for Q a $(n+1) \times (n+1)$ real matrix having exactly 1 negative eigenvalue and n positive eigenvalues.
- ▶ The *Klein disk model* is the projection of the upper sheet onto the closed n -dimensional ball. This will be most familiar through the tessellations of M. C. Escher.
- ▶ The *upper half-space model* consisting of $x \in \mathbb{R}^{n+1} \cup \{\infty\}, x_0 > 0$.

Each has its own advantages. The upper half-space model in particular is relevant to Zack's work, for example.

Hyperbolic geometries

Inversions still work; in fact, in \mathbb{H}^{n+1} , they preserve angles, distances and volumes, and they keep points in side that upper half-space.

Inversions also have another useful property; $\hat{b}b - |bz|^2 = -1$. As $|bz|^2 = \sum_i (bz_i)^2$, this function $f(b, \hat{b}, bz)$ is a *quadratic form* on the set of inversive coordinates, i.e. a polynomial where each term is of degree two.

Hyperbolic geometries

Inversions still work; in fact, in \mathbb{H}^{n+1} , they preserve angles, distances and volumes, and they keep points in side that upper half-space.

Inversions also have another useful property; $\hat{b}b - |bz|^2 = -1$. As $|bz|^2 = \sum_i (bz_i)^2$, this function $f(b, \hat{b}, bz)$ is a *quadratic form* on the set of inversive coordinates, i.e. a polynomial where each term is of degree two. The set of inversive coordinates is *precisely* that which satisfies $\hat{b}b - |bz|^2 = -1$; hence this quadratic form can also be used to specify a hyperbolic space: under the *upper-sheet model*, \mathbb{H}^{n+1} is $x \in \mathbb{R}^{n+2}$ with $f(x) = -1$.

A fact about inversive coordinates

Consider the circle (\hat{b}, b, bz) . We know that its diameter gets mapped to the diameter of its image under inversion. The new points on the boundary and the diameter are the images of points at distance $|z| - r$ and $|z| + r$, which get mapped to points at distance $\frac{1}{|z|-r}$ and $\frac{1}{|z|+r}$, respectively. Thus the new diameter is of length $\frac{1}{|z|-r} - \frac{1}{|z|+r} = \frac{2r}{|z|^2 - r^2}$. This is also equal to $2\hat{r}$, so $\hat{r} = \frac{r}{|z|^2 - r^2}$; rearranging gets $|z|^2 - r^2 = \frac{r}{\hat{r}} = -r\hat{b}$. Dividing by $r^2 = 1/b^2$ gives $|bz|^2 - 1 = \hat{b}b$, and so we find that $\hat{b}b - |bz|^2 = -1$, putting us under the 2-sheeted hyperboloid model of hyperbolic space.

A fact about inversive coordinates

Consider the circle (\hat{b}, b, bz) . We know that its diameter gets mapped to the diameter of its image under inversion. The new points on the boundary and the diameter are the images of points at distance $|z| - r$ and $|z| + r$, which get mapped to points at distance $\frac{1}{|z|-r}$ and $\frac{1}{|z|+r}$, respectively. Thus the new diameter is of length $\frac{1}{|z|-r} - \frac{1}{|z|+r} = \frac{2r}{|z|^2 - r^2}$. This is also equal to $2\hat{r}$, so

$\hat{r} = \frac{r}{|z|^2 - r^2}$; rearranging gets $|z|^2 - r^2 = \frac{r}{\hat{r}} = -r\hat{b}$. Dividing by $r^2 = 1/b^2$ gives $|bz|^2 - 1 = \hat{b}b$, and so we find that $\hat{b}b - |bz|^2 = -1$, putting us under the 2-sheeted hyperboloid model of hyperbolic space.

We view our circles as lying on the border of \mathbb{H}^3 , where our circles form the boundary of geodesic hemispheres.

Our quadratic form Q

The laws governing circle inversion allows us to easily find \hat{b} in terms of b and the circle's center z .

Our quadratic form Q

The laws governing circle inversion allows us to easily find \hat{b} in terms of b and the circle's center z .

Our quadratic form Q

The laws governing circle inversion allows us to easily find \hat{b} in terms of b and the circle's center z .

The new diameter will be length of line connecting these 2 points, so

$$\hat{r} = \frac{1}{2} \left(\frac{1}{|z| - r} - \frac{1}{|z| + r} \right)$$

Our quadratic form Q

The laws governing circle inversion allows us to easily find \hat{b} in terms of b and the circle's center z .

The new diameter will be length of line connecting these 2 points, so

$$\hat{r} = \frac{1}{2} \left(\frac{1}{|z| - r} - \frac{1}{|z| + r} \right)$$

In bend notation, this simplifies to

$$\hat{b}b - |bz|^2 = -1$$

Our quadratic form Q

$$\hat{b}b - |bz|^2 = -1 \text{ can be expressed as } (\hat{b} \quad b \quad bz) \cdot Q \cdot \begin{pmatrix} \hat{b} \\ b \\ bz \end{pmatrix},$$

where

$$Q = \begin{pmatrix} 0 & \frac{1}{2} & 0 & 0 & \dots \\ \frac{1}{2} & 0 & 0 & 0 & \\ 0 & 0 & -1 & 0 & \\ 0 & 0 & 0 & -1 & \\ \vdots & & & & -1 \end{pmatrix}$$

adjusted according to the dimension.

Our quadratic form Q

$\hat{b}b - |bz|^2 = -1$ can be expressed as $(\hat{b} \quad b \quad bz) \cdot Q \cdot \begin{pmatrix} \hat{b} \\ b \\ bz \end{pmatrix}$,

where

$$Q = \begin{pmatrix} 0 & \frac{1}{2} & 0 & 0 & \dots \\ \frac{1}{2} & 0 & 0 & 0 & \\ 0 & 0 & -1 & 0 & \\ 0 & 0 & 0 & -1 & \\ \vdots & & & & -1 \end{pmatrix}$$

adjusted according to the dimension.

This gives us a bilinear form $\langle x, y \rangle_Q = xQy^T$, where

$\langle v, v \rangle_Q = -1$, putting us on the 2-sheeted hyperboloid $Q = -1$ in \mathbb{H}^3 .

Gram Matrices and Coxeter Diagrams

When describing a packing, we want to know about the relationship between different spheres, specifically what angle each sphere makes with the others. This information allows us to build the packing (up to rescaling through inversions).

Gram Matrices and Coxeter Diagrams

When describing a packing, we want to know about the relationship between different spheres, specifically what angle each sphere makes with the others. This information allows us to build the packing (up to rescaling through inversions).

A Gram matrix can be used to encode this information.

Gram Matrices and Coxeter Diagrams

When describing a packing, we want to know about the relationship between different spheres, specifically what angle each sphere makes with the others. This information allows us to build the packing (up to rescaling through inversions).

A Gram matrix can be used to encode this information.

$$G_{i,j} = v_i v_j Q = \begin{cases} -1, & v_i = v_j \\ 1, & v_i \parallel v_j \\ 0, & v_i \perp v_j \\ \cos(\theta), & \theta_{v_i, v_j} \\ \cosh(d), & d = \text{hyperbolic distance}(v_i, v_j) \end{cases}$$

Gram Matrices and Coxeter Diagrams

A Coxeter diagram encodes the same information, minus the hyperbolic distance between two disjoint spheres.

Gram Matrices and Coxeter Diagrams

A Coxeter diagram encodes the same information, minus the hyperbolic distance between two disjoint spheres.

If i, j intersect at an angle of $\frac{\pi}{n}$, we draw $n - 2$ lines between vertices i, j .

Structure Theorem: Kontorovich-Nakamura

Every orbit of the group generated by reflections of a cluster through its cocluster produces a crystallographic packing.

Structure Theorem: Kontorovich-Nakamura

Every orbit of the group generated by reflections of a cluster through its cocluster produces a crystallographic packing. Moreover, every crystallographic packing is generated by reflections of the cluster through the cocluster.

Structure Theorem: Kontorovich-Nakamura

Every orbit of the group generated by reflections of a cluster through its cocluster produces a crystallographic packing.

Moreover, every crystallographic packing is generated by reflections of the cluster through the cocluster.

Using the Coxeter diagram, a crystallographic packing exists if and only if there exists an isolated cluster – a vertex or collection of vertices that are disjoint, orthogonal, or parallel to all other vertices (which form the cocluster).

Structure Theorem: Kontorovich-Nakamura

Every orbit of the group generated by reflections of a cluster through its cocluster produces a crystallographic packing.

Moreover, every crystallographic packing is generated by reflections of the cluster through the cocluster.

Using the Coxeter diagram, a crystallographic packing exists if and only if there exists an isolated cluster – a vertex or collection of vertices that are disjoint, orthogonal, or parallel to all other vertices (which form the cocluster).

The packing arises by reflecting the circles in the cluster through the circles in the cocluster.

Structure Theorem: Kontorovich-Nakamura

Vinberg's Algorithm

Recall from the definition of the Coxeter diagram that it is produced with the generators of a group of mirrors. What if a given group of mirrors Γ acting on \mathbb{H}^{n+1} does not come with prespecified generators?

Vinberg's Algorithm

Recall from the definition of the Coxeter diagram that it is produced with the generators of a group of mirrors. What if a given group of mirrors Γ acting on \mathbb{H}^{n+1} does not come with prespecified generators? This is where Vinberg's algorithm comes to the rescue.

Vinberg's Algorithm

Recall from the definition of the Coxeter diagram that it is produced with the generators of a group of mirrors. What if a given group of mirrors Γ acting on \mathbb{H}^{n+1} does not come with prespecified generators? This is where Vinberg's algorithm comes to the rescue. Specifically, Vinberg's algorithm is used to compute the *fundamental domain* of the group, i.e. $P \subseteq \mathbb{H}^{n+1}$ such that for any $x \in \mathbb{H}^{n+1}$, $\exists! \gamma \in \Gamma : \gamma x \in P$, and $\nexists P' \subsetneq P$ with this same property.

Vinberg's Algorithm

Recall from the definition of the Coxeter diagram that it is produced with the generators of a group of mirrors. What if a given group of mirrors Γ acting on \mathbb{H}^{n+1} does not come with prespecified generators? This is where Vinberg's algorithm comes to the rescue. Specifically, Vinberg's algorithm is used to compute the *fundamental domain* of the group, i.e. $P \subseteq \mathbb{H}^{n+1}$ such that for any $x \in \mathbb{H}^{n+1}$, $\exists! \gamma \in \Gamma : \gamma x \in P$, and $\nexists P' \subsetneq P$ with this same property. The data characterizing P is equivalent to the generators of Γ !

Vinberg's Algorithm

Devora's work concerns the *Bianchi groups*

$\hat{Bi}(m) := SL_2(\mathbb{Q}[\sqrt{-m}])$ where m is a square-free positive integer.

Vinberg's Algorithm

Devora's work concerns the *Bianchi groups*

$\hat{Bi}(m) := SL_2(\mathbb{Q}[\sqrt{-m}])$ where m is a square-free positive integer.

\mathbb{H}^3 can be represented by the action of \mathbb{R}_+ on positive-definite 2nd-order Hermitian matrices H_2^+ , and certain transformations of elements in H_2 that preserve H_2^+ induce the orientation-preserving and -reversing motions of \mathbb{H}^3 , thus making these elements and their action the group of isometries of \mathbb{H}^3 .

Vinberg's Algorithm

Devora's work concerns the *Bianchi groups*

$\hat{Bi}(m) := SL_2(\mathbb{Q}[\sqrt{-m}])$ where m is a square-free positive integer.

\mathbb{H}^3 can be represented by the action of \mathbb{R}_+ on positive-definite 2nd-order Hermitian matrices H_2^+ , and certain transformations of elements in H_2 that preserve H_2^+ induce the orientation-preserving and -reversing motions of \mathbb{H}^3 , thus making these elements and their action the group of isometries of \mathbb{H}^3 .

Bianchi groups are discrete subgroups of these elements, so they represent discrete groups of isometries of \mathbb{H}^3 .

Devora studied the Bianchi groups that are generated by finite reflections, since these can produce circle packings.

Vinberg's Algorithm

Zack's work concerns the group of isometries on \mathbb{H}^{n+1} with respect

to the quadratic forms $Q_d = \begin{pmatrix} -d & & & \\ & 1 & & \\ & & \ddots & \\ & & & 1 \end{pmatrix}$.

In both instances, the groups do not come with obvious generators, so Vinberg's algorithm is necessary for determining the Coxeter diagram structure and hence whether a packing is obtainable.

Vinberg's Algorithm

The general idea of Vinberg's algorithm is that it takes a lattice with a quadratic form, and returns the generators of the automorphism group preserving the lattice.

Visually, we can view the lattice as a tiling of \mathbb{H}^n . Vinberg's algorithm finds the fundamental domain, which is a polyhedron. If the polyhedron is finite, the algorithm terminates after it has found all the generators. Otherwise, it runs infinitely.

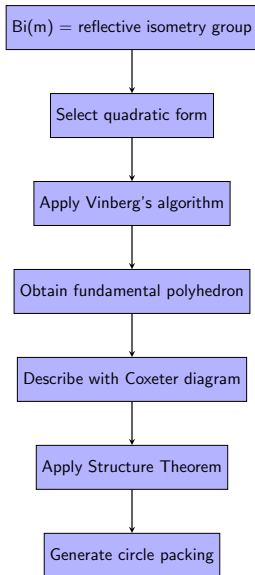
Vinberg's Algorithm

The general idea of Vinberg's algorithm is that it takes a lattice with a quadratic form, and returns the generators of the automorphism group preserving the lattice.

Visually, we can view the lattice as a tiling of \mathbb{H}^n . Vinberg's algorithm finds the fundamental domain, which is a polyhedron. If the polyhedron is finite, the algorithm terminates after it has found all the generators. Otherwise, it runs infinitely.

So how do Bianchi groups become circle packings? Using Vinberg's algorithm! (Much gratitude to Beloliptesky and McLeod)

From Bianchi groups to circle packings



From Bianchi groups to circle packings

$\text{Bi}(1)$ yields the Apollonian strip packing with either isolated vertex due to symmetry

Integrality of Bianchi groups

There are a finite number of reflective Bianchi groups that yield circle packings, and we catalogued all known ones this summer.

Integrality of Bianchi groups

There are a finite number of reflective Bianchi groups that yield circle packings, and we catalogued all known ones this summer. An interesting property of these packings that can be studied is *integrality*. This means that the bends of all circles in the packing are integral.

Integrality of Bianchi groups

There are a finite number of reflective Bianchi groups that yield circle packings, and we catalogued all known ones this summer. An interesting property of these packings that can be studied is *integrality*. This means that the bends of all circles in the packing are integral.

Most of the packings that arise from the reflective Bianchi groups are, in fact, integral! (Or can be rescaled to integrality via circle inversion.) We see this very quickly from simply generating the packing and examining the bends empirically...

Integrality of Bianchi groups

There are a finite number of reflective Bianchi groups that yield circle packings, and we catalogued all known ones this summer.

An interesting property of these packings that can be studied is *integrality*. This means that the bends of all circles in the packing are integral.

Most of the packings that arise from the reflective Bianchi groups are, in fact, integral! (Or can be rescaled to integrality via circle inversion.) We see this very quickly from simply generating the packing and examining the bends empirically...

But how can we prove it?

Integrality of Bianchi groups

There are a finite number of reflective Bianchi groups that yield circle packings, and we catalogued all known ones this summer.

An interesting property of these packings that can be studied is *integrality*. This means that the bends of all circles in the packing are integral.

Most of the packings that arise from the reflective Bianchi groups are, in fact, integral! (Or can be rescaled to integrality via circle inversion.) We see this very quickly from simply generating the packing and examining the bends empirically...

But how can we prove it?

Furthermore, if a packing is not integral, is there a way of proving that?

Integrality

Recall that crystallographic packings are generated by reflections of the cluster through the cocluster. We can represent these reflections as $V.R$, where V is a linearly independent matrix of the inversive coordinates of the cluster (and part of its orbit, if needed) and each R is a matrix corresponding to the mirror circle in the cocluster we are reflecting through.

Integrality

Recall that crystallographic packings are generated by reflections of the cluster through the cocluster. We can represent these reflections as $V.R$, where V is a linearly independent matrix of the inversive coordinates of the cluster (and part of its orbit, if needed) and each R is a matrix corresponding to the mirror circle in the cocluster we are reflecting through.

This formulation requires us to know EVERYTHING about the cluster circles to know about the bends of the packing, because R is right-acting.

Integrality

Recall that crystallographic packings are generated by reflections of the cluster through the cocluster. We can represent these reflections as $V.R$, where V is a linearly independent matrix of the inversive coordinates of the cluster (and part of its orbit, if needed) and each R is a matrix corresponding to the mirror circle in the cocluster we are reflecting through.

This formulation requires us to know EVERYTHING about the cluster circles to know about the bends of the packing, because R is right-acting.

But, if we could reformulate this to be a left-action, we could know about the bends of the packing just by knowing about the bends of the cluster! So, we are looking for Bend matrices B such that $B.V = V.R$.

Integrality

If we have an integral B matrix for every reflection in the cocluster, and V has integral bends, then the bends of the packing will definitively be integral as well.

Integrality

If we have an integral B matrix for every reflection in the cocluster, and V has integral bends, then the bends of the packing will definitively be integral as well.

Although many Bianchi packings do not initially have integral bends in V , most of them can be rescaled to integrality.

Integrality

If we have an integral B matrix for every reflection in the cocluster, and V has integral bends, then the bends of the packing will definitively be integral as well.

Although many Bianchi packings do not initially have integral bends in V , most of them can be rescaled to integrality. And although many corresponding Bend matrices are not integral, they can be conjugated to integrality as well.

Integrality

If we have an integral B matrix for every reflection in the cocluster, and V has integral bends, then the bends of the packing will definitively be integral as well.

Although many Bianchi packings do not initially have integral bends in V , most of them can be rescaled to integrality. And although many corresponding Bend matrices are not integral, they can be conjugated to integrality as well.

Devora is still working on properly conjugating all Bend matrices of integral packings to prove integrality.

Non-integrality

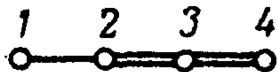
What about packings that we observe to be nonintegral?

Non-integrality

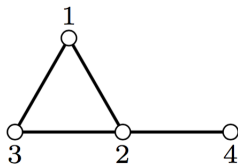
What about packings that we observe to be nonintegral?
If we can find a nonintegral relation between

Isolated clusters?

If you look closely, you'll see that not all sets of generators have isolated clusters.



Obtained by Vinberg's algorithm applied to $-x_0^2 + x_1^2 + x_2^2 + x_3^2$.



(Incorrectly) obtained from $\hat{Bi}(3)$.

Isolated clusters?

What hope do we have to get a packing in these cases?

Doubling

What hope do we have to get a packing in these cases?
We have at our disposal a technique known as *doubling*.

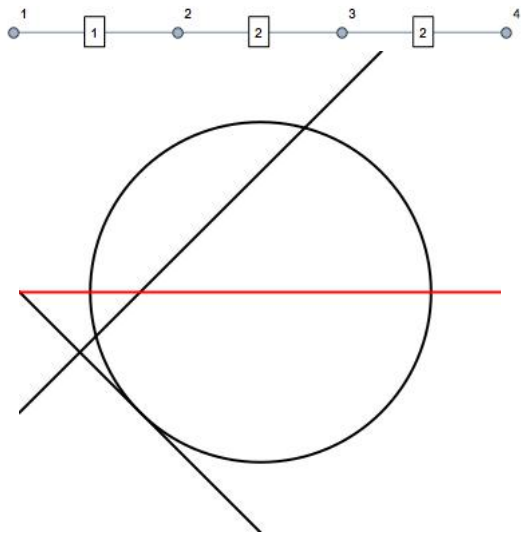
Doubling

What hope do we have to get a packing in these cases?

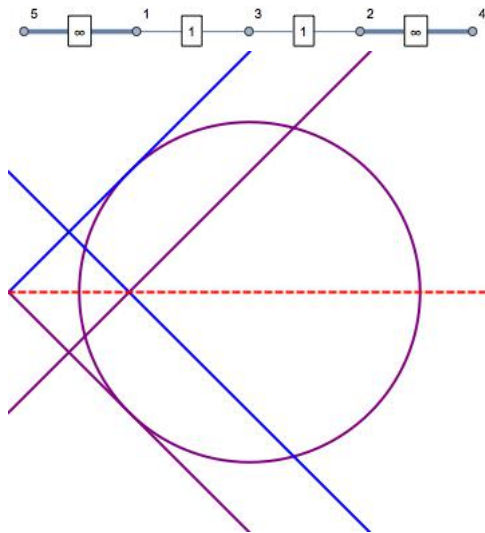
We have at our disposal a technique known as *doubling*.

This entails choosing a circle in the space of the circles giving the Coxeter diagram and doubling the entire configuration about it.

Doubling example



Doubling example



Doubling

What hope do we have to get a packing in these cases?

We have at our disposal a technique known as *doubling*.

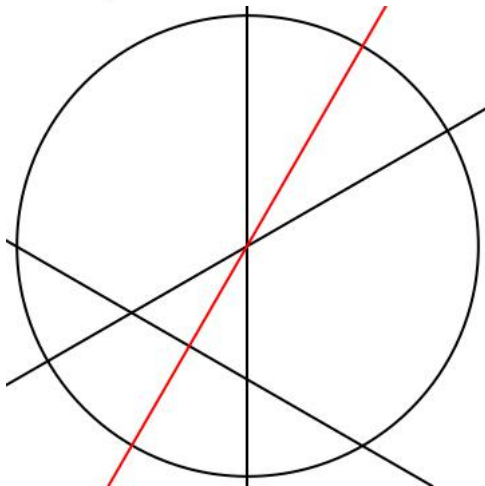
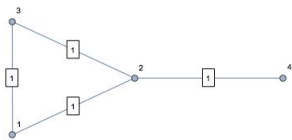
This entails choosing a circle in the space of the circles giving the Coxeter diagram and doubling the entire configuration about it.

Why? Consider the group of mirrors generated before and after doubling. The latter is a subgroup of the former, and hence this reveals to us structure that before was inaccessible.

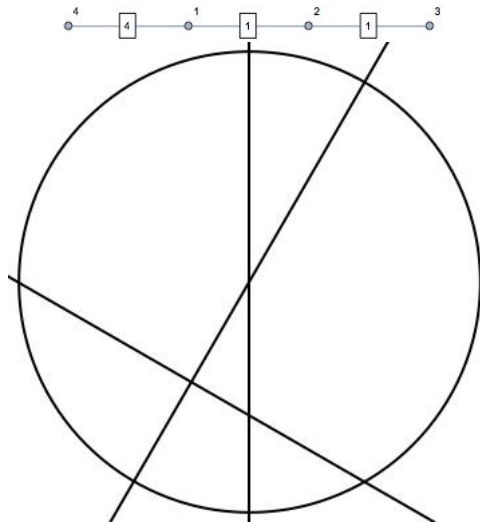
Doubling in $\hat{B}i(3)$

One insight in Kontorovich & Nakamura's 2017 paper was the observation that the $\hat{B}i(3)$ Coxeter diagram did not represent the full group of mirrors:

Doubling in $\hat{B}i(3)$




Doubling in $\hat{B}i(3)$



Doubling in $\hat{B}i(3)$

Through a further series of operations, we can transform the diagram  into the diagram .

Doubling in $\hat{B}i(3)$

Through a further series of operations, we can transform the diagram  into the diagram . However, this was done less systematically; it primarily derived from looking amongst the orbit of the original generators acting on themselves until a new configuration was found, having tangencies and finite volume.

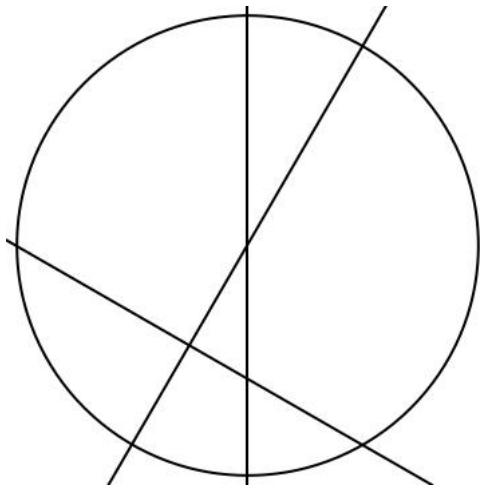
Volume?

What's this you say about volume? Aren't we looking at planar configurations?

Volume?

What's this you say about volume? Aren't we looking at planar configurations? Yes, but there is a deep connection between the configuration of circles in \mathbb{R}^n and the upper half-space model of \mathbb{H}^{n+1} . Kontorovich and Nakamura proved that a crystallographic packing corresponds to a configuration of planes with interiors intersecting to form finite volume in \mathbb{H}^{n+1} .

Volume?



Volume

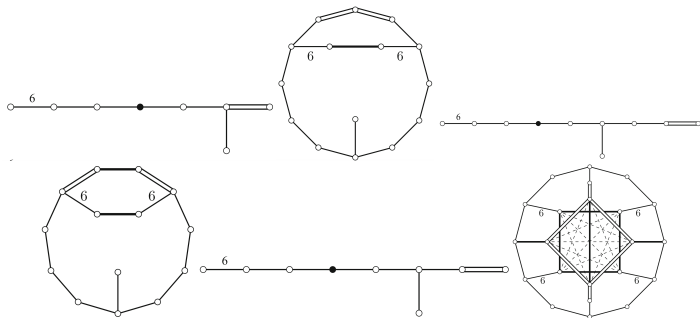
Vinberg proves an algorithmic approach to verifying whether a configuration has finite volume in this sense, which involves checking the Coxeter diagram's subdiagrams against the list of known irreducible groups.

Resolving questions about existence of packings

With these tools under our belt, we are now able to start looking at questions of whether packings exist within certain configurations.

Resolving questions about existence of packings

With these tools under our belt, we are now able to start looking at questions of whether packings exist within certain configurations. These techniques have allowed us to attack the following diagrams that lack isolated clusters:



Resolving questions about existence of packings

What's something that all of these have in common?

Resolving questions about existence of packings

What's something that all of these have in common? They all feature the diagram $\overset{4}{\circ} \text{---} \boxed{4} \text{---} \overset{1}{\circ} \text{---} \boxed{1} \text{---} \overset{2}{\circ} \text{---} \boxed{1} \text{---} \overset{3}{\circ}$ as a subdiagram!

Resolving questions about existence of packings

What's something that all of these have in common? They all feature the diagram $\circ^4 \text{---} \boxed{4} \text{---} \circ^1 \text{---} \boxed{1} \text{---} \circ^2 \text{---} \boxed{1} \text{---} \circ^3$ as a subdiagram! So, if we apply the known transformation for $\circ^4 \text{---} \boxed{4} \text{---} \circ^1 \text{---} \boxed{1} \text{---} \circ^2 \text{---} \boxed{1} \text{---} \circ^3$ into $\circ^4 \text{---} \circ^1 \text{---} \circ^2 \text{---} \circ^3$, and then a suitable action on the remainder of the nodes in the Coxeter diagram, then hopefully we will obtain a finite-volume diagram representing one such desired subgroup of mirrors.

Results

Polyhedral Packings

basics: interested in combinatorially distinct polyhedra, eg
3-connected planar graphs that are not isomorphic

Polyhedral Packings: Koebe-Andreev-Thurston

KAT gives us cluster + cocluster

Polyhedral Packings: Structure Theorem (K-N)

takes us from KAT to an infinite packing, from there we can look at bends to find integrality

Polyhedral Packings: Methods

plantri to get polyhedron data, then into code written in
mathematica that spits out supercluster, packing, inversive coords,
bend matrices, gram

Polyhedral Packings: Findings?

previously known integral polyhedra: tetrahedron, square pyramid,
hex pyramid, gluings of
(define gluings)

Polyhedral Packings: Findings?

new integral polyhedron: $6v7f_2$

new rational but not integral polyhedron: $8v9f_3$

plus more? ($7v8f_9$ and $7v9f_8$?)

Polyhedral Packings: Example proof

proof of nonintegrality of $8v9f_3$?

alternatively, proof of integrality (which doesn't really exist yet) of $6v7f_2$ which is probably more interesting

Polyhedral Packings: Website

pull up the website?? might be awkward

References

We are much indebted to the following papers:

Kontorovich-Nakamura paper Vinberg paper Beloliptesky-McLeod
McLeod thesis Milnor, Vinberg (hyp. vol.) Belolipetsky survey

Acknowledgements

We would like to acknowledge support and funding from: NSF grant DMS-1802119; DIMACS; and the Rutgers Mathematics Department. We would also like to thank Kei Nakamura and Alice Mark for taking the time to discuss this material with us; and we would most of all like to thank Professor Kontorovich for his guidance and mentorship on these projects.